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Condemnation (Forgotten Realms: War of the Spider Queen #3).
Shadowrealm Silver Marches Insurrection (Forgotten Realms:
War of the Spider Queen #2). Vengeance of the Iron Dwarf
Dragonwall The Council of Blades R.A. Salvatore's War of the
Spider Queen Insurrection R.A. Salvatore's War of the Spider
Queen Unbroken Chain The Masked Witches War of the Spider
Queen The Wizardwar Promise of the Witch-King Shadowbred
(Forgotten Realms: The Twilight War #1). A Dragon's Ascension
The Emyrean Odyssey The Godborn R. A. Salvatore's War of the
Spider Queen, Volume II The Orc King Unbroken Chain: The
Darker Road Midnight's Mask The Devil You Know The Kingless
Land The Vacant Throne Ashes of the Tyrant Extinction Promise
of the Witch-King Unholy Dissolution

The second installment in the Nobles series introduces the adventures of many striking new characters, who do battle to the death--and beyond--in the Forgotten Realms setting. A Dragon's Ascension - A Band of Four novel Aglirta is known as the Kingless Land. Once a prosperous and peaceful river valley, it has fallen into lawlessness, and its feuding baronies are engaged in a constant state of war. But the land is kingless no more, for the

Sleeping King of legend, King Kelgrael, has been reawakened by the efforts of the valiant Band of Four: - Hawkril, a bold and brave warrior gifted with great strength and fortitude - Craer, the crafty and clever thief - Sarasper, the learned and wise healer and last but not least - Lady Embra Silvertree, the mystical Lady of Jewels, a powerful sorceress Yet peace has not returned. In The Kingless Land, high magic and wizard kings stood in the way, while in The Vacant Throne, civil wars and backstabbing barons resisted the restoration of order. Now, a powerful warlord comes to the front to take control through military might, while the diabolic minions of the Serpent move into position for a climactic battle that will scar the Band of Four forever. Favorite characters and situations from R.A. Salvatore's Dark Elf trilogy return in a series that chronicles a devastating civil war that threatens the Drow civilization. An anthology of fantasy tales features the realm of Sembia as it descends into chaos, a bitter war, and a suspicious offer of assistance from its treacherous neighbors from the Shade Enclave. Follows the power-hungry dark elf Jarlaxle and his assassin compatriot, Artemis Entreri, as they battle evil forces, in the second volume in a series chronicling the adventures of two characters from the Forgotten Realms universe. Reprint. Aoth Fezim and his mercenary company have restored their tarnished reputation and attracted new recruits for their depleted ranks. But they still have one big problem. Too many griffon mounts were killed in the battles in Thay Chessenta. If "the Brotherhood of the Griffon" is to be more than a name, new mounts must be found. As it happens, the masked witches in Rashemen have griffons available to a worthy few who can slay the undead that are committing atrocities throughout the land. Aoth volunteers his band, as do other groups who are in the market for the fighting beasts. But things are not as they seem. Epic battles between rival sellswords, berserkers, and aerial skyships punctuate this whirlwind tale set in a barbaric land of oracles, nature spirits, and talking animals. From the Paperback edition.

"The Empyrean Odyssey" features the return of popular characters Alissza and Kaanyr Vhok, from Reid's "Insurrection," the first book in the "New York Times"-bestselling series R.A. Salvatore's *The War of the Spider Queen*. The shadows deepen in every corner of the Realms. The sun no longer shines on a man who has embraced the darkness within him. The day's opposite finds Erevis Cale so far along the path away from his own humanity, he may never again walk as a man. In the end, to be Chosen by a god like Mask is more curse than blessing... The last three titles in the New York Times best-selling series! This contains the last three titles from R.A. Salvatore's *War of the Spider Queen* six-book series: *Extinction*, *Annihilation*, and *Resurrection*. All three titles hit the New York Times best-seller list upon hardcover release. Each author is a veteran writer who is well-known to *Forgotten Realms* fans, and multiple-time best-selling author R.A. Salvatore consulted on the entire series of titles. Collects three stories in which elves try to save their race from extinction, drow adventurers travel through the Underdark under the threat of war, and a quest to locate the Spider Queen is underway. The invasion of the arch-wizards is on! The archwizards of Shade Enclave have come out of the desert with a message of peace, and an act of war. Split by petty disputes and causeless feuds, the merchant realm of Sembia is wide open for invasion, and with no shortage of Sembians more than happy to sell out to the Shadovar, can only one man—even if that man is Erevis Cale—do anything to stop it? From the Paperback edition. The stakes are higher than ever in this long-awaited finale of the *Brimstone Angels* series, starring tiefling heroine Farideh. An epic battle of good versus evil has erupted—one that is rife with deception and intrigue, and where the question is as much who is evil, as how they can be defeated. The stakes have never been higher. The fallout will shake the Hells, and through them, the *Forgotten Realms*. Before Farideh took a devil's pact, before she was Chosen by the god-king of the Hells—before any of this

started—there was Bryseis Kakistos, the original Brimstone Angel and the first of Farideh's line. Now in these final moments, Bryseis Kakistos is back. But this time around, she will not help the king of Hells achieve godhood—instead, she's going to kill him. All she needs is a little help from Farideh. By all accounts, Farideh should be happy to come to Bryseis' aid. After all, who could object to killing the king of Hells? But things are far more complicated than they seem, and Farideh may not be as willing as Bryseis thinks . . .

The Devil You Know is the sixth book in the Brimstone Angels series. In the 2nd book of the multi-author Sundering series launched by New York Times best-selling author R.A. Salvatore, the shadow legacy of Erevis Cale lives on even as his old foe Mephistopheles seeks to stamp it out at any cost. Cale's son Vasen—unmoored in time by the god Mask—has thus far been shielded from the archdevil's dark schemes, alone among the servants of the Lord of Light who have raised him since birth. Living in a remote abbey nestled among the Thunder Peaks of Sembia, Vasen is haunted by dreams of his father, trapped in the frozen hell of Cania. He knows the day will come when he must assume his role in the divine drama unfolding across Faerûn. But Vasen knows not what that role should be . . . or whether he is ready to take it on. He only knows what his father tells him in dreams—that he must not fail. Enter Drasek Riven, a former compatriot of Erevis Cale, now near divine and haunted by dreams of his own—he too knows the time to act is near. Shar, the great goddess of darkness, looks to cast her shadow on the world forever. Riven has glimpsed the cycle of night she hopes to complete, and he knows she must be stopped. At the crossroads of divine intrigue and mortal destiny, unlikely heroes unite to thwart the powers of shadow and hell, and the sundering of worlds is set on its course. The exciting conclusion to the latest Elaine Cunningham trilogy. The Wizardwar completes the Forgotten Realms Counselors & Kings trilogy, which deals with characters and events in the kingdom of Halruaa. The order of

counselors described throughout the series is unique to Halruaa and to this trilogy, thus making this set of titles the only place Forgotten Realms fans can find information on these characters and this setting. New York Times bestseller *The mystery of Lolth* remains, leaving the drow to wonder if she has truly turned her back on them forever. In this fourth installment in the *War of the Spider Queen* series, priestess Quenthel Baenre and her fellow drow adventurers continue their quest for the truth—and this time, the stakes are higher than ever. Now they must travel to a place from which few ever return: the Demonweb Pits of the Abyss. But not all of Quenthel’s companions are confident in their faith. Disheartened by Lolth’s silence, priestess Halisstra Melarn becomes enamored of a different goddess, calling her loyalty to Lolth into question . . . The war against the orcs is far from over in this opening installment of a bold new trilogy in the *Legend of Drizzt* series. The end of winter is near, and it seems the uneasy peace between the dwarves of Mithral Hall and the orcs of the newly established Kingdom of Many-Arrows will not last long. The orc tribes united under Obould are splintering, with some seeking to establish an alliance with a clan of half ogres-half orcs. Drizzt, too, feels himself torn apart, unsure which of the Companions needs him most: As Catti-brie recovers from a serious injury, Wulfgar mourns the death of his wife. Together, the broken pair leaves Mithral Hall for Silverymoon, hoping to find a trail that leads to Wulfgar’s lost adopted daughter. Meanwhile, Bruenor begins his own desperate search. Determined to end the war that nearly cost him his life and everything he has built, he will stop at nothing until he finds the ancient dwarven city of Gauntlgrym. But to truly end the war, drastic changes must be made. Powerful individuals on both sides may have to alter the way they see each other—and perhaps even talk to one another—for it will take more than swords and axes to bring a lasting peace to the Spine of the World. *The Orc King* is the first book in the *Transitions* series and the twentieth installment in the *Legend of Drizzt* series. This

accessory provides a wealth of highly detailed information about one of the most popular regions of the Forgotten Realms world. In addition to new spells, monsters, magic items, and prestige classes native to the region, "Silver Marches" also includes a poster map and many detailed adventure sites. Favorite characters and situations from R. A. Salvatore's Dark Elf trilogy return in the first volume in a new six-part series that chronicles a devastating civil war that threatens not only Menzoberranzan but also the entire drow civilization. Reprint. Aglirta is known as the Kingless Land. Once prosperous and peaceful, it has fallen into lawlessness, studded with feuding baronies engaged in a constant state of war . . . but the land is kingless no more. The legendary Sleeping King has been reawakened by the efforts of the valiant Band of Four: -Hawkril, a bold and brave warrior gifted with great strength and fortitude -Craer, the crafty and clever thief - Sarasper, the learned and wise healer -Lady Embra Silvertree, the mystical Lady of Jewels, a powerful sorceress With the aid of the Dwaerindim Stones, the King's curse has been lifted . . . but it will take more than the Dwaerindim to restore him to the long vacant throne of the land. Ambitious and devious barons are ready to challenge him for the throne, while dark, inhuman forces wait for the chance to bring Aglirta under its evil shadow. The Band of Four must quest for a powerful secret that will restore the kingdom to its former glory. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. A hero trapped on the edge of light and dark... Ashok is a shadar-kai of the Shadowfell who is brought to the city of Ikemmu, a haven of shadar-kai who have learned to use their fierce need for adrenalin and danger to better their city and their civilization. Although he starts out eager to find the weaknesses in the strange city's armor and return with them to his vicious enclave, Ashok finds himself drawn in by the city. As he struggles to find a balance for himself, his family finds the a way to bring down the city on the Shadowfell's border. From the Paperback

edition. The War of the Spider Queen spreads... A hand-picked team of the most capable drow adventurers begin a perilous journey through the treacherous Underdark, all the while surrounded by the chaos of war. Their path will take them through the very heart of darkness, and the Underdark will be shaken to its core. If the powerful dark elves falter, the world below is open for Insurrection. Join heroes fighting the undead hordes! A powerful undead sorcerer reigns in Thay over a frightened people and hordes of undead. The mageocracy in exile, masters of no more than their beaten army, watch from distant shores as the new King of Thay prepares a great magical ritual--a ritual they cannot allow him to bring to completion. The conclusion of The Haunted Lands series, the events in Unholy will have tremendous impact on the Forgotten Realms(R) world. From the Paperback edition. Bloody war rages across the Forgotten Realms world in the third book of the Companions Codex, the latest series in R.A. Salvatore's New York Times best-selling saga of dark elf Drizzt Do'Urden. In the evolving world of the Forgotten Realms setting, the Sundering has given way to months of cloud-cloaked darkness, and war rages under that oppressive sky. The orcs have broken a hard-fought treaty that's held, however tentatively, for a hundred years, and the time to settle old scores has devolved into an all-out brawl for control of the ancient realms of the North. The last three titles in the New York Times best-selling series! This striking new boxed set contains the last three titles from R.A. Salvatore's War of the Spider Queen six-book series: Extinction, Annihilation, and Resurrection. All three titles hit the New York Times best-seller list upon hardcover release. Each author is a veteran writer who is well-known to Forgotten Realms fans, and multiple-time best-selling author R.A. Salvatore consulted on the entire series of titles. New York Times best-selling author Troy Denning pens the 2nd novel in the Empires Trilogy, a saga set in the land of Kara-Tur within the Forgotten Realms. The barbarian horde has breached the

ancient Dragonwall and now threatens the oriental land of Shou Lung. Powerful as they are, the Shou army's only hope lies with Batu Min Ho, a young general who is himself a third generation descendant of Tuigan barbarians. But Batu's wife must fight her own battle in the treacherous political terrain of the imperial court, as a psy attempts to undermine the empereror's confidence in her husband. And if Batu is to retain his command and save Shou Lung, it is a battle she must not lose. The New York Times best-seller, now in paperback! This paperback edition of the New York Times best-selling title expands the civil upheaval among the drow, one of the most popular races in the Forgotten Realms setting. Best-selling author R.A. Salvatore wrote the prologue to Annihilation and continues to consult on the series, lending his expertise as the author who brought drow society to the forefront of the Forgotten Realms setting. From the Paperback edition. The Lady has spoken to me. It has already begun. Shadows move out of the shrinking desert, south to the rich and arrogant cities of Sembia. "Be brave, little man," says the shadowman, and the boy thinks his voice is surprisingly soft. "Stay with your mother. This will be over soon." The shadows swallow him and he is gone. On the edge of a war that will change the face of Faerûn, the world will find that not all shadows serve Shade. From the Paperback edition. The stunning conclusion to the Twilight War! One of the Forgotten Realms world's most compelling villains--the Archwizards of Shade--have come down from their flying city with their sights set on the merchant realm of Sembia. They come in the guise of allies, but have invasion and empire as their ultimate aim. The fate of Sembia may be sealed, but Erevis Cale still has a shocking destiny that will end in his destruction--if he's lucky. This trilogy brings about major changes to the Forgotten Realms setting. From the Paperback edition. War cares little for the troubles of the aristocracy. As a terrible new weapon obliterates the age of courtly battle, an intelligent but plain princess and her companions--an addled young inventor and a kleptomaniac

firebird--find themselves forced into a battle for survival in a suddenly very deadly world. The witch Ilvani's nightmares of a storm and a suffering soul are luring shadow creatures into Ikemmu, bent on hunting her down and killing her for reasons no one can ascertain. Ashok, however, is determined to find a way to stop it before the shadow creatures destroy the city he worked so hard to save. The trail leads him, the witch Ilvani, Cree, and Skagi along a caravan to Rashemen, where similarly strange attacks are happening among the secretive masked witches of the steppes. The fourth title in the "New York Times" bestselling saga of civil war and chaos is set in the darkest part of the Forgotten Realms world. "Finding someone to finish a series after five novels from five different authors is no easy task. He's got to be willing to find all the open roads the others have left for him. He's got to do his homework, and quickly. And given the quality of his predecessors' work, he's got to be good . . . Enter Paul Kemp. Whew! Writers like this don't come along every day." -R.A. Salvatore The New York Times best-selling author of *The Two Swords* **THE SPIDER QUEEN LIVES AGAIN** But something is different, something her priestesses can hear in the winds, feel in their spirits, and for a select few see with their own eyes. *The Demonweb Pits*, removed from the Abyss to take its place among the lower planes, is more dangerous, more horrifying than anyone has ever imagined. Teeming with feral spiders bent on ripping each other to pieces--killing, eating, and killing again--the blasted landscape of Lolth's personal hell is still forming. Quenthel Baenre, with the tattered remnants of her expedition continuing to plot against her, crosses that spider-infested killing ground in hopes of answering the call of her reborn goddess. If she can make it to Lolth's side, can she even imagine what plans the Queen of the Demonweb Pits has had for her all along? The final novel in an epic six-part series from the fertile imaginations of R.A. Salvatore, and a select group of the newest, most exciting authors in the genre. Join them as they bring an end to a devastating war, and give birth to the

greatest horror the Realms has ever known. Danifae Yauntyrr, former battle-captive of House Melarn, has come too far to stop now. She has regained her freedom after years of servitude, but has yet to exact her revenge. Though she has gained much, grown in both power and ambition, and enjoys the protection of the powerful draegloth Jeggred Baenre, Danifae still needs to kill Halisstra Melarn. But how can she when she's followed Quenthel and Pharaun into the heart of Lolth's reformed domain, a hellish world of demonic spiders bent on eating each other, and anything else stupid enough to get in their way—including the chosen vessel of Lolth herself. While Danifae wonders how she'll ever take vengeance on a woman she left behind on the surface of Faerûn, the very target of her burning hatred is close on her heels. Halisstra has come to the Demonweb Pits with a very different agenda. In her hands she holds the fabled Crescent Blade, a sword she believes will grant her the power to kill Lolth herself—but only if they find her before she fully completes her own mysterious RESURRECTION The War of the Spider Queen comes to an end. From the Paperback edition. Farideh finds herself in the midst of a fast-paced murder mystery rife with political intrigue In the wake of the war brought on by the Sundering, Farideh's adopted father Mehen has been called back by the clan that cast him out—and twins Farideh and Havilar mean to go with him. Just as Mehen confronts the head of his former clan, a clutch of young dragonborn is found in the catacombs. Not only have they been brutally murdered, their bodies lay near an infernal summoning circle—one that looks all-too-familiar to Farideh. Charged by Mehen's aunt to solve the mystery, Farideh, Havilar, and Mehen set out to find whoever—or whatever—is behind the murders. Meanwhile, on the other side of Toril, tensions escalate between Dahl and his newly-rescued family when the agents of a criminal organization show up at their home. Ashes of the Tyrant is the fifth book in the Brimstone Angels series. The book was hidden well. It's pages promised the

power of the Witch-King himself. And now that it's been found, even the fact that it kills anyone foolish enough to crack its cover won't stop people from fighting over it. Welcome to the Bloodstone Lands! Human assassin Artemis Entreri and his dark elf companion Jarlaxle have come to the demon-haunted wastelands of the frozen north at the request of their dragon patron. It doesn't take long for them to find themselves caught in the middle of a struggle between powerful forces that would like nothing more than to see them both dead . . . or worse. But Entreri and Jarlaxle aren't just any wandering sellswords, and the ancient evils and bitter blood-feuds of the wild Bloodstone Lands may have finally met their match. From the Paperback edition. Aglirta is known as the Kingless Land--once prosperous and peaceful, it has now fallen into lawlessness, studded with feuding baronies engaged in a constant state of war. The only hope for peace lies in the legend of the Sleeping King: destined to rise and restore peace when the Dwaerindim stones are recovered. Lady Embra Silvertree is the sorceress daughter of a bellicose baron with an eye towards world domination. She has been imprisoned by her father who hopes to use her as a magical battery to fortify his castle. When a pair of good natured rogues attempt to steal one of her jewel encrusted gowns, they are quickly enlisted as allies to help her escape and, with the aid of a shape-shifting cleric, to seek out the Dwaerindim. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.