

Download Ebook Computer Science Brookshear 10th Edition Free Download Pdf

Computer Science Apr 30 2023 Students and instructors alike continue to praise the broad coverage and clear exposition that *Computer Science: An Overview* uses to present a complete picture of the dynamic computer science field. Accessible to students from all backgrounds, Glenn Brookshear uses a language-independent context to encourage the development of a practical, realistic understanding of the field. Introduction; Data Storage; Operating Systems; Networking and the Internet; Algorithms; Programming Languages; Software Engineering; Data Abstractions; Database Systems; Computer Graphics; Artificial Intelligence; Theory of Computation. For all readers interested in the basics of computer science.

Public Health Informatics and Information Systems Mar 18 2022 This revised edition covers all aspects of public health informatics and discusses the creation and management of an information technology infrastructure that is essential in linking state and local organizations in their efforts to gather data for the surveillance and prevention. Public health officials will have to understand basic principles of information resource management in order to make the appropriate technology choices that will guide the future of their organizations. Public health continues to be at the forefront of modern medicine, given the importance of implementing a population-based health approach and to addressing chronic health conditions. This book provides informatics principles and examples of practice in a public health context. In doing so, it clarifies the ways in which newer information technologies will improve individual and community health status. This book's primary purpose is to consolidate key information and promote a strategic approach to information systems and development, making it a resource for use by faculty and students of public health, as well as the practicing public health professional. Chapter highlights include: The Governmental and Legislative Context of Informatics; Assessing the Value of Information Systems; Ethics, Information Technology, and Public Health; and Privacy, Confidentiality, and Security. Review questions are featured at the end of every chapter. Aside from its use for public health professionals, the book will be used by schools of public health, clinical and public health nurses and students, schools of social work, allied health, and environmental sciences.

Basics of Geomatics Jan 16 2022 Geomatics is a neologism, the use of which is becoming increasingly widespread, even if it is not still universally accepted. It includes several disciplines and techniques for the study of the Earth's surface and its environments, and computer science plays a decisive role. A more meaningful and appropriate expression is Geo-spatial Information or GeoInformation. Geo-spatial Information embeds topography in its more modern forms (measurements with electronic instrumentation, sophisticated techniques of data analysis and network compensation, global satellite positioning techniques, laser scanning, etc.), analytical and digital photogrammetry, satellite and airborne remote sensing, numerical cartography, geographical information systems, decision support systems, WebGIS, etc. These specialized fields are intimately interrelated in terms of both the basic science and the results pursued: rigid separation does not allow us to discover several common aspects and the fundamental importance assumed in a search for solutions in the complex survey context. The objective pursued by Mario A. Gomasasca, one that is only apparently modest, is to publish an integrated text on the surveying theme, containing simple and comprehensible concepts relevant to experts in Geo-spatial Information and/or specifically in one of the disciplines that compose it. At the same time, the book is rigorous and synthetic, describing with precision the main instruments and methods connected to the multiple techniques available today.

Federal Practice and Procedure, with Forms Nov 13 2021

C++ Programming: From Problem Analysis to Program Design Nov 25 2022 Learn how to program with C++ using today's definitive choice for your first programming language experience -- C++ PROGRAMMING: FROM PROBLEM ANALYSIS TO PROGRAM DESIGN, 8E. D.S. Malik's time-tested, user-centered methodology incorporates a strong focus on problem-solving with full-code examples that vividly demonstrate the hows and whys of applying programming concepts and utilizing C++ to work through a problem. Thoroughly updated end-of-chapter exercises, more than 20 extensive new programming exercises, and numerous new examples drawn from Dr. Malik's experience further strengthen the reader's understanding of problem solving and program design in this new edition. This book highlights the most important features of C++ 14 Standard with timely discussions that ensure this edition equips you to succeed in your first programming experience and well beyond. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

A Treatise on the Law of Oil and Gas May 08 2021

Introduction to Computing Systems Jan 04 2021 Introduction to Computing Systems: From bits & gates to C & beyond, now in its second edition, is designed to give students a better understanding of computing early in their college careers in order to give them a stronger foundation for later courses. The book is in two parts: (a) the underlying structure of a computer, and (b) programming in a high level language and programming methodology. To understand the computer, the authors introduce the LC-3 and provide the LC-3 Simulator to give students hands-on access for testing what they learn. To develop their understanding of programming and programming methodology, they use the C programming language. The book takes a "motivated" bottom-up approach, where the students first get exposed to the big picture and then start at the bottom and build their knowledge bottom-up. Within each smaller unit, the same motivated bottom-up approach is followed. Every step of the way, students learn new things, building on what they already know. The authors feel that this approach encourages deeper understanding and downplays the need for memorizing. Students develop a greater breadth of understanding, since they see how the various parts of the computer fit together.

Free Culture Oct 13 2021 Lawrence Lessig, "the most important thinker on intellectual property in the Internet era", masterfully argues that never before in human history has the power to control creative progress been so concentrated in the hands of the powerful few, the so-called Big Media. Never before have the cultural powers - that-be been able to exert such control over what we can and can't do with the culture around us. Our society defends free markets and free speech; why then does it permit such top-down control? To lose our long tradition of free culture, Lawrence Lessig shows us, is to lose our freedom to create, our freedom to build, and, ultimately, our freedom to imagine.

The Law of Oil and Gas May 27 2020

Federal Energy Regulatory Commission Reports Jun 28 2020

Operating System Concepts, 10e Abridged Print Companion Sep 11 2021 The tenth edition of Operating System Concepts has been revised to keep it fresh and up-to-date with contemporary examples of how operating systems function, as well as enhanced interactive elements to improve learning and the student's experience with the material. It combines instruction on concepts with real-world applications so that students can understand the practical usage of the content. End-of-chapter problems, exercises, review questions, and programming exercises help to further reinforce important concepts. New interactive self-assessment problems are provided throughout the text to help students monitor their level of understanding and progress. A Linux virtual machine (including C and Java source code and development tools) allows students to complete programming exercises that help them engage further with the material. The Print Companion includes all of the content found in a traditional text book, organized the way you would expect it, but without the problems.

Trends in Computer Science, Engineering and Information Technology Oct 01 2020 This book constitutes the refereed proceedings of the First International Conference on Computer Science, Engineering and Information Technology, CCSEIT 2011, held in Tirunelveli, India, in September 2011. The 73 revised full papers were carefully reviewed and selected from more than 400 initial submissions. The papers feature significant contributions to all major fields of the Computer Science and Information Technology in theoretical and practical aspects.

Lab Mnl Ver C Expe Cmput Aug 11 2021

Computer Science Apr 26 2020 Named a Notable Book in the 21st Annual Best of Computing list by the ACM! Robert Sedgewick and Kevin Wayne's Computer Science: An Interdisciplinary Approach is the ideal modern introduction to computer science with Java programming for both students and professionals. Taking a broad, applications-based approach, Sedgewick and Wayne teach through important examples from science, mathematics, engineering, finance, and commercial computing. The book demystifies computation, explains its intellectual underpinnings, and covers the essential elements of programming and computational problem solving in today's environments. The authors begin by introducing basic programming elements such as variables, conditionals, loops, arrays, and I/O. Next, they turn to functions, introducing key modular programming concepts, including components and reuse. They present a modern introduction to object-oriented programming, covering current programming paradigms and approaches to data abstraction. Building on this foundation, Sedgewick and Wayne widen their focus to the broader discipline of computer science. They introduce classical sorting and searching algorithms, fundamental data structures and their application, and scientific techniques for assessing an implementation's performance. Using abstract models, readers learn to answer basic questions about computation, gaining insight for practical application. Finally, the authors show how machine architecture links the theory of computing to real computers, and to the field's history and evolution. For each concept, the authors present all the information readers need to build confidence, together with examples that solve intriguing problems. Each chapter contains question-and-answer sections, self-study drills, and challenging problems that demand creative solutions. Companion web site (introcs.cs.princeton.edu/java) contains Extensive supplementary information, including suggested approaches to programming assignments, checklists, and FAQs Graphics and sound libraries Links to program code and test data Solutions to selected exercises Chapter summaries Detailed instructions for installing a Java programming environment Detailed problem sets and projects Companion 20-part series of video lectures is available at informit.com/title/9780134493831

Race, Ethnicity, Gender, and Class Mar 25 2020 Known for its clear and engaging writing, the bestselling Race, Ethnicity, Gender, and Class by Joseph F. Healey, Andi Stepnick, and Eileen O'Brien has been thoroughly updated to make it fresher, more relevant, and more accessible to undergraduates. The Eighth Edition retains the same use of sociological theory to tell the story of race and other socially constructed inequalities in the U.S. and for examining the variety of experiences within each minority group, particularly differences between those of men and women. This edition also puts greater emphasis on intersectionality, gender, and sexual orientation that will offer students a deeper understanding of diversity. New to this Edition New co-author Andi Stepnick adds fresh perspectives to the book from her teaching and research on race, gender, social movements, and popular culture. New coverage of intersectionality, gender, and sexual orientation offer students a deeper understanding of diversity in the U.S. The text has been thoroughly updated from hundreds of new sources to reflect the latest research, current events, and changes in U.S. society. 80 new and updated graphs, tables, maps, and graphics draw on a wide range of sources, including the U.S. Census, Gallup, and Pew. 35 new internet activities provide opportunities for students to apply concepts by exploring oral history archives, art exhibits, video clips, and other online sites.

Software Engineering for Enterprise System Agility: Emerging Research and Opportunities Aug 23 2022 Sustaining a competitive edge in today's business world requires innovative approaches to product, service, and management systems design and performance. Advances in computing technologies have presented managers with additional challenges as well as further opportunities to enhance their business models. Software Engineering for Enterprise System Agility: Emerging Research and Opportunities is a collection of innovative research that identifies the critical technological and management factors in ensuring the agility of business systems and investigates process improvement and optimization through software development. Featuring coverage on a broad range of topics such as business architecture, cloud computing, and agility patterns, this publication is ideally designed for business managers, business professionals, software developers, academicians, researchers, and upper-level students interested in current research on strategies for improving the flexibility and agility of businesses and their systems.

Guide to the Software Engineering Body of Knowledge (Swebok(r)) Dec 27 2022 In the Guide to the Software Engineering Body of Knowledge (SWEBOK(R) Guide), the IEEE Computer Society establishes a baseline for the body of knowledge for the field of software engineering, and the work supports the Society's responsibility to promote the advancement of both theory and practice in this field. It should be noted that the Guide does not purport to define the body of knowledge but rather to serve as a compendium and guide to the knowledge that has been developing and evolving over the past four decades. Now in Version 3.0, the Guide's 15 knowledge areas summarize generally accepted topics and list references for detailed information. The editors for Version 3.0 of the SWEBOK(R) Guide are Pierre Bourque (Ecole de technologie superieure (ETS), Universite du Quebec) and Richard E. (Dick) Fairley (Software and Systems Engineering Associates (S2EA)).

Introduction to the Theory of Computation Feb 02 2021 "Intended as an upper-level undergraduate or introductory graduate text in computer science theory," this book lucidly covers the key concepts and theorems of the theory of computation. The presentation is remarkably clear; for example, the "proof idea," which offers the reader an intuitive feel for how the proof was constructed, accompanies many of the theorems and a proof. Introduction to the Theory of Computation covers the usual topics for this type of text plus it features a solid section on complexity theory--including an entire chapter on space complexity. The final chapter introduces more advanced topics, such as the discussion of complexity classes associated with probabilistic algorithms.

A Practical Guide to Ethics Nov 01 2020 This essential new text is designed for courses in contemporary moral issues, applied ethics, and leadership. Emphasizing personal choice in the study of ethics, the authors take the reader on a journey of self-discovery rather than a mere academic survey of the field of ethics. A Practical Guide to Ethics: Living and Leading with Integrity helps students develop their skills in ethical decision-making and put those decisions into effective practice. Its unique focus on leadership, especially the moral dimensions of understanding one's own values, teaches students to understand and, through dialog and negotiation, communicate their own beliefs as a step to building coalitions with those who may hold different views. It is also distinctive in combining ethical theory with both multicultural ethics

(Confucianism, Hinduism, Islam, feminism) and a practical orientation to moral decision-making and leadership.

Learning to Program with Alice Dec 23 2019 Alice was designed to make programming concepts easier to teach and learn. In the Second Edition of *Learning to Program with Alice*, Alice's creators offer a complete full-color introduction to the interactive Alice 2.2 programming environment. The authors make extensive use of program visualization to establish an easy, intuitive relationship between program constructs and the 3D graphics animation action in Alice. Students discover how Alice blends traditional problem-solving techniques with Hollywood-style storyboarding. Fundamental object-oriented programming concepts and language syntax are taught independently. Programming concepts can be taught from either an objects-first or an objects-early approach, with an optional early introduction to events. The book's Java-like syntax allows students to view their program code, simplifying their transitions to Java, C++, C#, or other object-oriented languages.

Pro Java Programming Jul 30 2020 *Exploits the finer points of core and standard editions of Java 2 *Updated to include the final Java 2SE 5.0 (Tiger) release * *Ideal for experienced non-Java and Java programmers who need intermediate level book

Introduction to Java Programming and Data Structures, Comprehensive Version, Global Edition Jun 08 2021 This text is intended for a 1-semester CS1 course sequence. The Brief Version contains the first 18 chapters of the Comprehensive Version. The first 13 chapters are appropriate for preparing the AP Computer Science exam. For courses in Java Programming. A fundamentals-first introduction to basic programming concepts and techniques Designed to support an introductory programming course, *Introduction to Java Programming and Data Structures* teaches concepts of problem-solving and object-orientated programming using a fundamentals-first approach. Beginner programmers learn critical problem-solving techniques then move on to grasp the key concepts of object-oriented, GUI programming, advanced GUI and Web programming using JavaFX. This course approaches Java GUI programming using JavaFX, which has replaced Swing as the new GUI tool for developing cross-platform-rich Internet applications and is simpler to learn and use. The 11th edition has been completely revised to enhance clarity and presentation, and includes new and expanded content, examples, and exercises.

The Software Life Cycle Aug 30 2020 The Software Life Cycle deals with the software lifecycle, that is, what exactly happens when software is developed. Topics covered include aspects of software engineering, structured techniques of software development, and software project management. The use of mathematics to design and develop computer systems is also discussed. This book is comprised of 20 chapters divided into four sections and begins with an overview of software engineering and software development, paying particular attention to the birth of software engineering and the introduction of formal methods of software development. The next section explores some aspects of software engineering that tend to get ignored in the literature, including functional programming, functional-programming languages, and relational databases. The reader is then introduced to structured methods of software development, along with software project management. The final chapter is devoted to software testing, which can be functional or nonfunctional. This monograph will be useful to software engineers and designers.

Federal Practice and Procedure Dec 03 2020 Gradually replacing 2nd ed., published 1982-

North Eastern Reporter Mar 06 2021

Crisis Management for Software Development and Knowledge Transfer Jul 22 2022 This well structured book discusses lifecycle optimization of software projects for crisis management by means of software engineering methods and tools. Its outcomes are based on lessons learned from the software engineering crisis which started in the 1960s. The book presents a systematic approach to overcome the crisis in software engineering depends which not only depends on technology-related but also on human-related factors. It proposes an adaptive methodology for software product development, which optimizes the software product lifecycle in order to avoid "local" crises of software production. The general lifecycle pattern and its stages are discussed, and their impact on the time and budget of the software product development is analyzed. The book identifies key advantages and disadvantages for various models selected and concludes that there is no "silver bullet", or universal model, which suits all software products equally well. It approaches software architecture in terms of process, data and system perspectives and proposes an incremental methodology for crisis-agile development of large-scale, distributed heterogeneous applications. The book introduces a number of specialized approaches which are widely used in industry but are often ignored in general writings because of their vendor-specificity. In doing so, the book builds a helpful bridge from academic conceptions of software engineering to the world of software engineering practice. With its systematic coverage of different software engineering methodologies and the presented rich systems engineering examples the book will be beneficial for a broader audience.

Operating System Concepts Essentials, 2nd Edition Jun 20 2022 By staying current, remaining relevant, and adapting to emerging course needs, *Operating System Concepts* by Abraham Silberschatz, Peter Baer Galvin and Greg Gagne has defined the operating systems course through nine editions. This second edition of the Essentials version is based on the recent ninth edition of the original text. *Operating System Concepts Essentials* comprises a subset of chapters of the ninth edition for professors who want a shorter text and do not cover all the topics in the ninth edition. The new second edition of Essentials will be available as an ebook at a very attractive price for students. The ebook will have live links for the bibliography, cross-references between sections and chapters where appropriate, and new chapter review questions. A two-color printed version is also available.

Operating Systems Apr 18 2022 For a one-semester undergraduate course in operating systems for computer science, computer engineering, and electrical engineering majors. Winner of the 2009 Textbook Excellence Award from the Text and Academic Authors Association (TAA)! *Operating Systems: Internals and Design Principles* is a comprehensive and unified introduction to operating systems. By using several innovative tools, Stallings makes it possible to understand critical core concepts that can be fundamentally challenging. The new edition includes the implementation of web based animations to aid visual learners. At key points in the book, students are directed to view an animation and then are provided with assignments to alter the animation input and analyze the results. The concepts are then enhanced and supported by end-of-chapter case studies of UNIX, Linux and Windows Vista. These provide students with a solid understanding of the key mechanisms of modern operating systems and the types of design tradeoffs and decisions involved in OS design. Because they are embedded into the text as end of chapter material, students are able to apply them right at the point of discussion. This approach is equally useful as a basic reference and as an up-to-date survey of the state of the art.

Operating System Concepts Feb 14 2022 *Operating System Concepts* continues to provide a solid theoretical foundation for understanding operating systems. The 8th Edition Update includes more coverage of the most current topics in the rapidly changing fields of operating systems and networking, including open-source operating systems. The use of simulators and operating system emulators is incorporated to allow operating system operation demonstrations and full programming projects. The text also includes improved conceptual coverage and additional content to bridge the gap between concepts and actual implementations. New end-of-chapter problems, exercises, review questions, and programming exercises help to further reinforce important concepts, while WileyPLUS continues to motivate students and offer comprehensive support for the material in an interactive format.

Computer Science: An Overview PDF eBook, Global Edition Feb 26 2023 For the Introduction to Computer Science course Computer Science: An Overview uses broad coverage and clear exposition to present a complete picture of the dynamic computer science field. Accessible to students from all backgrounds, Glenn Brookshear uses a language-independent context to encourage the development of a practical, realistic understanding of the field. An overview of each of the important areas of Computer Science provides students with a general level of proficiency for future courses. Teaching and Learning Experience This program will provide a better teaching and learning experience—for you and your students. It will help: Develop a Practical, Realistic Understanding of Computer Science: A language-independent overview of each of the important areas of Computer Science prepares students for future courses. Fit your Course Preferences: Individual chapters are independent and can be covered in an order that suits your course. Reinforce Core Concepts: More than 1000 Questions and Exercises, Chapter Review Problems, and Social Issues questions give students the opportunity to apply concepts. The full text downloaded to your computer. With eBooks you can: search for key concepts, words and phrases make highlights and notes as you study share your notes with friends Print 5 pages at a time Compatible for PCs and MACs No expiry (offline access will remain whilst the Bookshelf software is installed. eBooks are downloaded to your computer and accessible either offline through the VitalSource Bookshelf (available as a free download), available online and also via the iPad/Android app. When the eBook is purchased, you will receive an email with your access code. Simply go to <http://bookshelf.vitalsource.com/> to download the FREE Bookshelf software. After installation, enter your access code for your eBook. Time limit The VitalSource products do not have an expiry date. You will continue to access your VitalSource products whilst you have your VitalSource Bookshelf installed.

Learning Management System Technologies and Software Solutions for Online Teaching: Tools and Applications Sep 23 2022 "This book gives a general coverage of learning management systems followed by a comparative analysis of the particular LMS products, review of technologies supporting different aspect of educational process, and, the best practices and methodologies for LMS-supported course delivery"-- Provided by publisher.

GIS Dec 15 2021 GIS: A Computing Perspective, Second Edition, provides a full, up-to-date overview of GIS, both Geographic Information Systems and the study of Geographic Information Science. Analyzing the subject from a computing perspective, the second edition explores conceptual and formal models needed to understand spatial information, and examines the representations and data structures needed to support adequate system performance. This volume also covers the special-purpose interfaces and architectures required to interact with and share spatial information, and explains the importance of uncertainty and time. The material on GIS architectures and interfaces as well as spatiotemporal information systems is almost entirely new. The second edition contains substantial new information, and has been completely reformatted to improve accessibility. Changes include: A new chapter on spatial uncertainty Complete revisions of the bibliography, index, and supporting diagrams Supplemental material is offset at the top of the page, as are references and links for further study Definitions of new terms are in the margins of pages where they appear, with corresponding entries in the index

Critical Theory and Social Media Jan 22 2020 Social media platforms such as Facebook, YouTube, and Twitter are enormously popular: they are continuously ranked among the most frequently accessed websites worldwide. However there are as yet few studies which combine critical theoretical and empirical research in the context of digital and social media. The aim of this book is to study the constraints and emancipatory potentials of new media and to assess to what extent digital and social media can contribute to strengthen the idea of the communication and network commons, and a commons-based information society. Based on a critical theory and political economy approach, this book explores: the foundational concepts of a critical theory of media, technology, and society users' knowledge, attitudes, and practices towards the antagonistic character and the potentials and risks of social media whether technological and/or social changes are required in order to bring about real social media and human liberation. Critical Theory and Social Media examines both academic discourse on, and users' responses to, new media, making it a valuable tool for international scholars and students of sociology, media and communication studies, social theory, new media, and information society studies. Its clear and interesting insights into corporate practices of the global new media sector will mean that it appeals to critical social media users around the world.

Computer Systems Feb 23 2020 Computer Architecture/Software Engineering

Reshaping College Mathematics Apr 06 2021

Learning Management Systems and Instructional Design Oct 25 2022 The technical resources, budgets, curriculum, and profile of the student body are all factors that play in implementing course design. Learning management systems administrate these aspects for the development of new methods for course delivery and corresponding instructional design. Learning Management Systems and Instructional Design: Best Practices in Online Education provides an overview on the connection between learning management systems and the variety of instructional design models and methods of course delivery. This book is a useful source for administrators, faculty, instructional designers, course developers, and businesses interested in the technological solutions and methods of online education.

Design of Multithreaded Software Jan 28 2023 This book assumes familiarity with threads (in a language such as Ada, C#, or Java) and introduces the entity-life modeling (ELM) design approach for certain kinds of multithreaded software. ELM focuses on "reactive systems," which continuously interact with the problem environment. These "reactive systems" include embedded systems, as well as such interactive systems as cruise controllers and automated teller machines. Part I covers two fundamentals: program-language thread support and state diagramming. These are necessary for understanding ELM and are provided primarily for reference. Part II covers ELM from different angles. Part III positions ELM relative to other design approaches.

Philosophy of Technology and Engineering Sciences May 20 2022 The Handbook Philosophy of Technology and Engineering Sciences addresses numerous issues in the emerging field of the philosophy of those sciences that are involved in the technological process of designing, developing and making of new technical artifacts and systems. These issues include the nature of design, of technological knowledge, and of technical artifacts, as well as the toolbox of engineers. Most of these have thus far not been analyzed in general philosophy of science, which has traditionally but inadequately regarded technology as mere applied science and focused on physics, biology, mathematics and the social sciences. • First comprehensive philosophical handbook on technology and the engineering sciences • Unparalleled in scope including explorative articles • In depth discussion of technical artifacts and their ontology • Provides extensive analysis of the nature of engineering design • Focuses in detail on the role of models in technology

Readings in Cyberethics Jul 10 2021 This book of readings is a flexible resource for undergraduate and graduate courses in the evolving fields of computer and Internet ethics. Each selection has been carefully chosen for its timeliness and analytical depth and is written by a well-known expert in the field. The readings are organized to take students from a discussion on ethical frameworks and regulatory issues to a substantial treatment of the four fundamental, interrelated issues of cyberethics: speech, property, privacy, and security. A chapter on professionalism rounds out the selection. This book makes an excellent companion to CyberEthics: Morality and Law in Cyberspace, Third Edition by providing articles that present both sides of key issues in cyberethics.

Computer Science Mar 30 2023 Computer Science: An Overview uses broad coverage and clear exposition to present a complete picture of the dynamic computer science field. Accessible to students from all backgrounds, Glenn Brookshear uses a language-independent context to encourage the development of a practical, realistic understanding of the field. An overview of each of the important areas of Computer Science (e.g. Networking, OS, Computer Architecture, Algorithms) provides students with a general level of proficiency for future courses. The Eleventh Edition features two new contributing authors (David Smith

-- Indiana University of PA; Dennis Brylow -- Marquette University), new, modern examples, and updated coverage based on current technology.

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